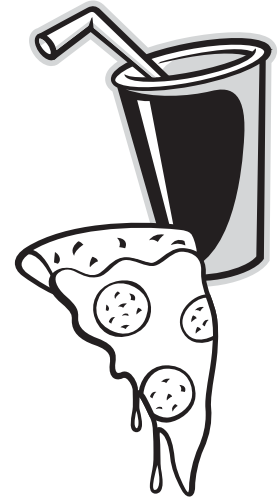


Scooby Says It Makes Cents!

“ZOINKS!” Scooby-Doo and his buddy Shaggy have just solved another mystery. Now they’re hungry! They stop for their favorite food—pizza. They need 50 cents more to buy another soda. Help them choose coins that add up to 50 cents.



25¢	10¢	5¢	1¢
Quarter 25 cents	Dime 10 cents	Nickel 5 cents	Penny 1 cent



25¢ + **10¢** + **5¢** + **1¢** = 50 cents

25¢ + **10¢** + **5¢** + **1¢** = 50 cents

25¢ + **10¢** + **5¢** + **1¢** = 50 cents

25¢ + **10¢** + **5¢** + **1¢** = 50 cents



The Case of the Missing Numbers

“RELPH!” Someone stole some very important numbers! Detectives Scooby, Shaggy, and Velma are on the case. Help them write in the missing number in each of these groups.

Hint: It’s the number that comes next!



Missing number, Case #1: **2, 4, 6,** _____

Missing number, Case #2: **5, 10, 15,** _____

Missing number, Case #3: **1, 3, 5,** _____

Missing number, Case #4: **10, 20, 30,** _____

Missing number, Case #5: **25, 50, 75,** _____



Terrific! Now use the secret code to learn what Scooby wants now.



Code Key:

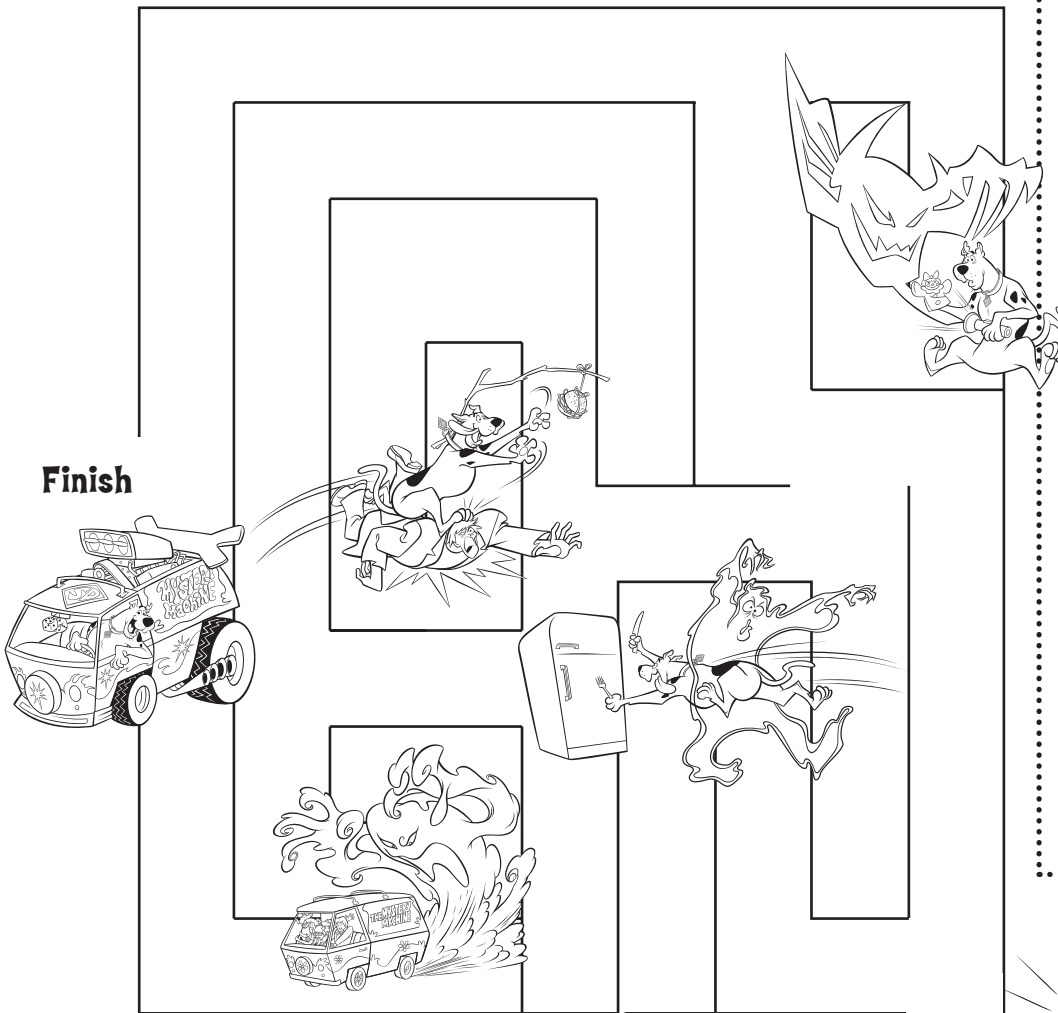
**7 = A, 29 = B, 40 = C, 4 = D, 55 = E, 6 = F, 1 = G, 37 = H, 9 = I,
 105 = J, 100 = K, 12 = L, 30 = M, 20 = N, 15 = O, 60 = P, 17 = Q,
 77 = R, 8 = S, 200 = T, 21 = U, 29 = V, 23 = W, 44 = X, 50 = Y, 26 = Z**

SCOOBY-DOO WANTS A _____
 case #1 case #2 case #3 case #4 case #5



Maze Mayhem!

“Like Wow!” Scooby and Shaggy are lost in a cave. The tunnels in this cave are filled with ghosts, witches, monsters, demons, and ghouls! Use your Scooby-Doo ruler to show Scooby and Shaggy the way out!



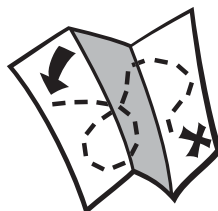
Finish

MEASURE YOUR MOVES

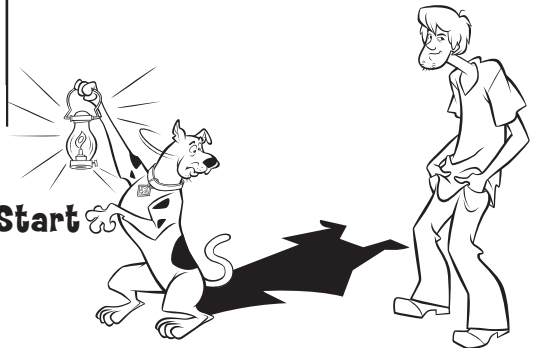
Follow the directions. Use the edge of your ruler to draw the right line.

- Move #1:** Measure up 7 centimeters.
- Move #2:** Measure 3 centimeters to the left.
- Move #3:** Measure up 5 centimeters.
- Move #4:** Measure 7 centimeters to the left.
- Move #5:** Measure down 6 centimeters.

Congratulations!
You guided Scooby and Shaggy through the maze, back to the Mystery Machine.

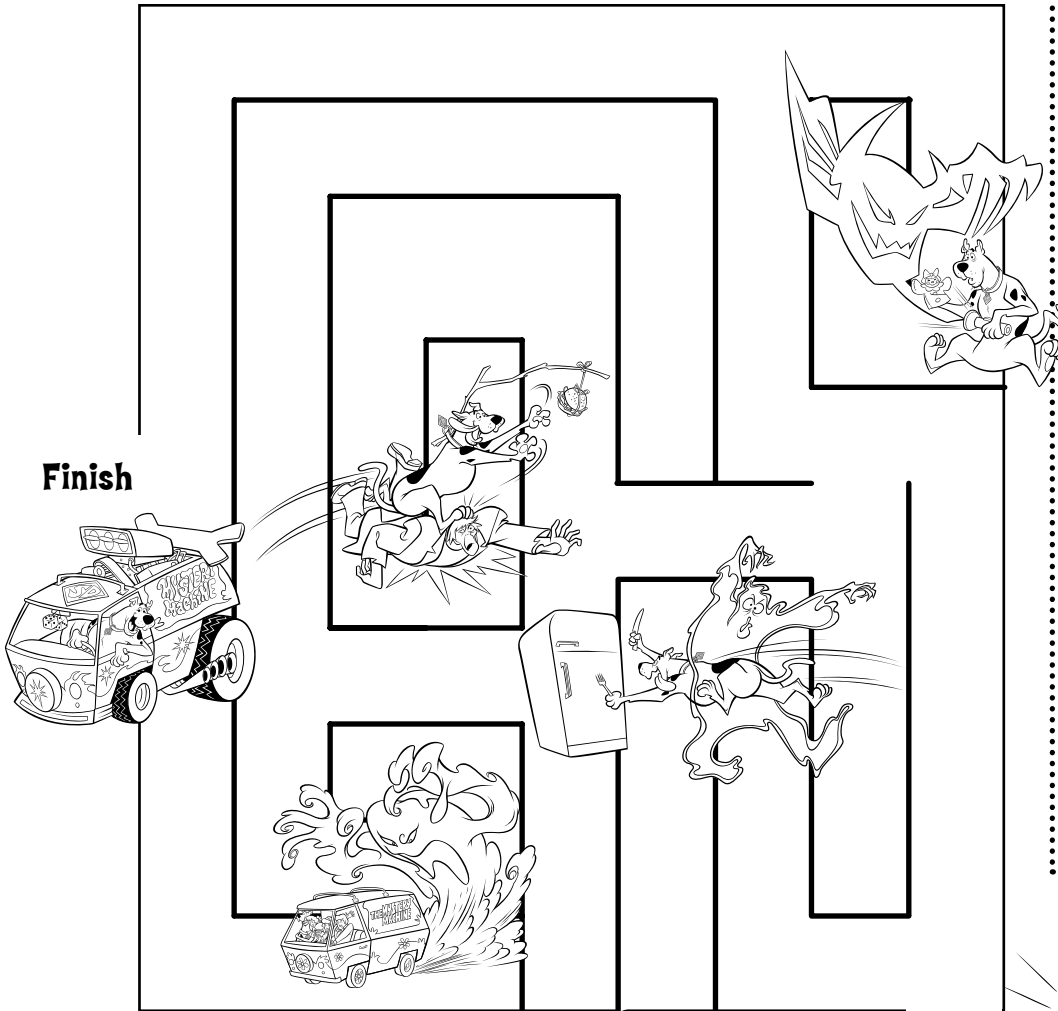


Start



Maze Mayhem!

“Like Wow!” Scooby and Shaggy are lost in a cave. The tunnels in this cave are filled with ghosts, witches, monsters, demons, and ghouls! Use your Scooby-Doo ruler to show Scooby and Shaggy the way out!



MEASURE YOUR MOVES

Follow the directions. Use the edge of your ruler to draw the right line.

Move #1: Measure up 3 inches.

Move #2: Measure 1 inch to the left.

Move #3: Measure up 2 inches.

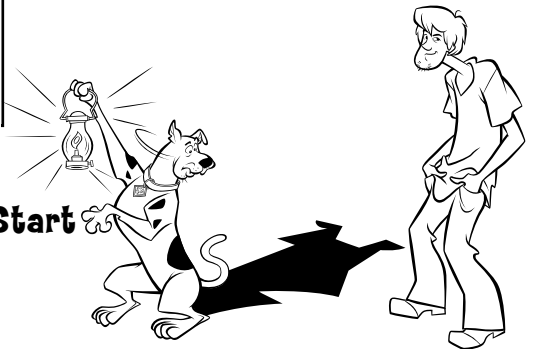
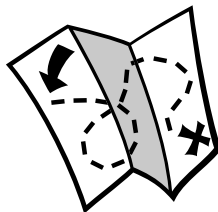
Move #4: Measure 3 inches to the left.

Move #5: Measure down 2 inches.

Congratulations!
You guided Scooby and Shaggy through the maze, back to the Mystery Machine.

Finish

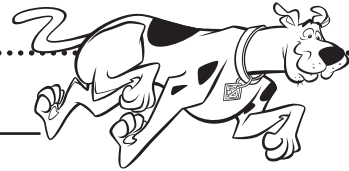
Start



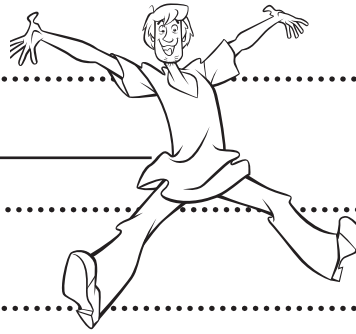
Scooby Stats

“Scooby Dooby Doo!” To solve mysteries, Scooby and his pals collect clues. To create a graph, you collect information. Start by answering these questions:

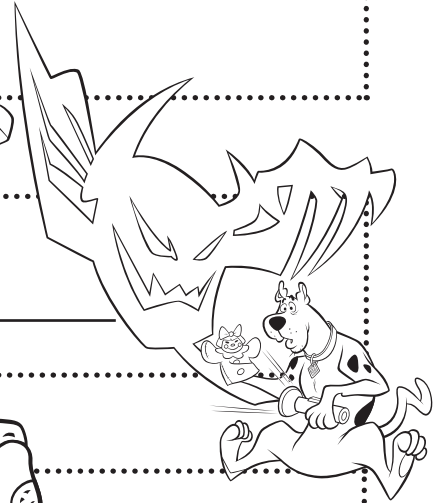
1. Do you have a pet dog (like Scooby-Doo)? _____



2. Do you have brown hair (like Shaggy)? _____



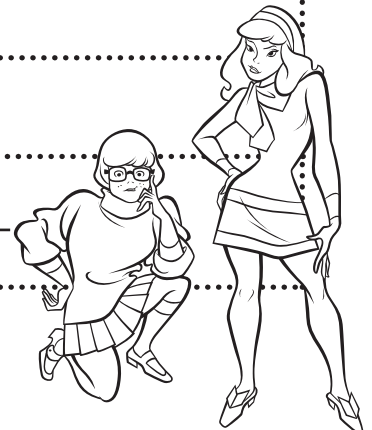
3. Are you scared of monsters, witches, ghouls, ghosts, and the dark (like Scooby)? _____



4. Do you like pizza (like Scooby and Shaggy)? _____



5. Do you like solving mysteries (like Velma and Daphne)? _____



Now help your teacher make a graph using these Scooby Stats.

