

Activity 2

WHAT'S YOUR IDEA?

If you can dream, you can invent. Somewhere there is a problem just waiting for a solution.

 Use this chart to start brainstorming your invention for the **Dreamvention Challenge Contest**. Use these categories to help launch your idea for an invention that solves a problem or makes something easier or more fun.



CATEGORIES	OPPORTUNITIES FOR INVENTIONS
School: classroom, lunchroom, playground, gym, etc.	
Home: bedroom, kitchen, yard, bathroom, etc.	
Neighborhood: parks, transportation, hospitals, libraries, public safety, etc.	
Environment: wildlife, recycling, saving energy, etc.	
Activities: sports, dance, toys, clubs, computers, etc.	

Now start inventing!

- Choose an opportunity from the list above.
- Record and sketch your idea in an Inventor's Notebook.
- Write a paragraph about your invention. What does it do? How does it work? How did you dream it up?

Already have an idea? Get going and submit it at **mydreamvention.com**. The 10 schools with the most entries will each win \$5,000 for the school science program. And anyone who submits an entry could win the \$250,000 grand prize!



 **PARENTS AND GUARDIANS!**

Help your child enter the **Dreamvention Challenge Contest for a chance to win \$5,000 for his/her school and the grand prize of \$250,000!** Visit **mydreamvention.com** for full details and submission rules! Entry deadline is April 24th.