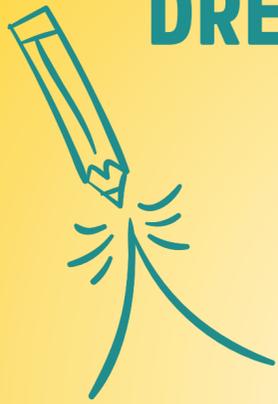


IMAGINE YOUR OWN DREAMVENTION

IF YOU CAN DREAM, YOU CAN INVENT!



DREAM UP YOUR OWN IDEA.



Determine a problem.

Ask

Imagine

Brainstorm solutions to the problem. Go with your best idea.

Got any adjustments that will make your good idea even better?

Improve

Create

Make sketches of how your solution will work.



In 1873, 15-year-old Chester Greenwood invented earmuffs when he asked his grandmother to sew tufts of fur between loops of wire so his ears wouldn't freeze while he was ice skating.



In 1905, 11-year-old Frank Epperson left a cup filled with powdered soda, water, and a stirring stick on his San Francisco porch. That night, low temperatures caused the mixture to freeze – and when Frank pulled it out by the stick, he had invented the popsicle.

HERE'S HOW TO BE A DREAMVENTOR:

- DREAM UP A FUN IDEA
- DRAW IT UP AND SNAP A PIC (KEEP IT SIMPLE!)
- SUBMIT YOUR IDEA AT MYDREAMVENTION.COM

SUBMIT YOUR IDEA AT

MYDREAMVENTION.COM

**YOUR SCHOOL COULD WIN \$5,000
AND YOU COULD WIN THE
GRAND PRIZE OF \$250,000!**

Enter Your Invention

Deadline: April 24, 2017

- Kids ages 7 to 12 must have their parent or guardian enter their idea on their behalf. Kids under 7 are not eligible.
- Judging criteria: 25% fun factor, 25% creativity, 25% storytelling, 25% feasibility
- The 10 schools with the most entries will each receive \$5,000 for their science program.
- Five finalists will be selected and compete for the most votes at the contest website.
- The inventor who receives the most votes will win a \$250,000 grand prize. The other finalists will receive \$10,000 each.