

LIFE STORIES

Panic is about a game of mythic proportions. Available May 28 on Amazon Prime Video, the story started long before its premiere—with gripping ideas and a writer who planned them out.

PART 1. *Panic's* main character, Heather, finds herself in a love triangle with Bishop and Ray, who couldn't be more different. Love is a popular theme for stories about young people, but there are many other themes. With a partner, discuss stories you know that focus on the themes below. Then identify two themes that appeal most to you and reflect on why you find those themes meaningful.



HEATHER



RAY



BISHOP

love	good and evil	deception
redemption	courage	perseverance
circle of life	revenge	corruption
coming of age	survival	suffering
	heroism	

PART 2. In any story, the main character is the *protagonist*, whose goals tend to be revealed early. There's at least one *antagonist*, who works against those goals. Then there are characters you learn only a little about—because the story is not about them.

With your partner, draw a stick figure on the back of this sheet. List four random facts about the figure. Then give the figure two hopes or intentions. What starts to happen? After bringing this figure to life together, develop a protagonist. Either work with ideas that came from the stick figure or begin a new character. Ask yourself these questions:

- What are my protagonist's goals?
- How could an antagonist test those goals?
- What could the setting be?
- Which themes could be depicted?

Now on separate paper, write a creative pitch for a possible show featuring your character. Include:

- Who the show is about
- What the show is about
- What the main themes are
- What drives the main characters (the protagonist and antagonist)
- Where the protagonist will be at the end of the first season



THERE'S JUST ONE RULE HIGH SCHOOL SENIORS NEED TO FOLLOW TO SURVIVE THE ANNUAL GAME: DON'T PANIC. CAN THEY DO IT? FIND OUT IN PANIC, AVAILABLE MAY 28 ON AMAZON PRIME VIDEO.

*Panic contains some material that many parents would find unsuitable for children under 14 years of age. Parents are strongly urged to exercise greater care in monitoring this program and are cautioned against letting children under the age of 14 watch unattended. This program may contain one or more of the following: intensely suggestive dialogue (D), strong coarse language (L), intense sexual situations (S), or intense violence (V).