ACTIVITY 3 Reproducible Master

## Train Like Wren

Jumping jackrabbits! In *Action Pack*, Wren's superpower lets her change into different animals to help save the day. Read the clues below. Then circle the animal that you think could help Wren in each situation.

**1.** Wren needs to sneak around the museum to solve a mystery. Which animal should she become?



butterfly



polar bear



fox

**2.** Wren needs wings to fly high. Which animal should she become?







**3.** Wren needs super strength to save a falling tree from crashing down. Which animal should she become?





butterfly



**4.** Wren needs to run at super speed. Which animal should she become?



butterfly







cheetah

Action on, superhero pal! If you had Wren's superpower, what animal would you choose to be and why? Draw a picture on the back of this page to show your superpower.

**Families:** Get your child moving in creative ways. To train like Wren, your child can act out how their animal moves (such as hopping, crawling, sprinting) and communicates (roaring, squawking, barking).

Join in more amazing adventures of teamwork and fun. Catch new episodes of *Action Pack* on Netflix!



