

WELCOME, APPRENTICE!

You are an apprentice to a bard, which means you are a storyteller in training. The bard wants you to help them create a new story. First, you need to start with the basics.



SAMPLE STORY ELEMENTS

PART 1: Map out your story elements. Choose compelling characters. (Tip! Create more than one character, because characters always have companions who help them along the way.) Next, select one or two interesting settings, a troublesome problem, and an inspiring or creative solution. Use the table of Dungeons & Dragons story elements to help you or think of your own.

Character	Setting	Problem	Solution
Wizard	Ancient ruins	Retrieve a stolen item	Trap the monster or enemy
Paladin	Magical forest	Prevent an attack on your town	Outwit the enemy
Fairy	Distant galaxy	Hunt a specific monster	Hide from the monster
Rogue	Deserted town	Find a magical item	Use magic to defeat someone or escape
Dragon	A roving caravan	Rescue someone	Follow clues or a map/solve a riddle
Monster	Underground city	Escape from a dungeon	Ask for advice from a wise sage or wizard/get help

MY STORY ELEMENTS

Characters: _____

Setting(s): _____

Problem: _____

Solution: _____

PART 2: Write a brief description of your characters, settings, problem, and solution.

