DUNGEONS & DRAGONS

CHARACTER SHEET

In DUNGEONS & DRAGONS (D&D), players create their own unique characters based on a set of different character classes and backgrounds. The team also selects a Dungeon Master, who helps direct the story. Then, working together as a team, the characters shape the game's story to create a unique adventure, facing challenges and solving problems together.

Characters are grouped into classes. Each class has its own unique set of characteristics. Five of the characters are described below. Use the descriptions to help you complete the activities.











PALADIN

Paladins pursue a life of adventure in service to a higher calling. They are champions who fight the wicked and save the innocent. Paladins are skilled warriors and also expert spellcasters who channel the power of their gods to help or heal those around them, or defeat their foes with a single devastating blow. Paladins are typically very disciplined fighters who head into battle with clear purpose and unshakeable principles.

ROGUE

Rogues are not afraid to bend the rules. They are tricksters who are usually the first to find trouble and the last to get caught. Roques are resourceful problem solvers, masters of sneakiness and cunning, able to pick the lock on a chest full of treasure. or pick apart an enemy's defenses. Yet, despite their conniving ways, Rogues can always be counted on when their allies need them most.

WIZARD

Drawing their power from deep study in the magical arts, Wizards command spells for every occasion. They can devastate an opponent with a wave of thunder. disappear in a cloud of vanishing dust, or transport themselves into (or out of) a desperate situation in the nick of time. Though usually unskilled in the use of mundane weapons and armor, when defended properly, a Wizard can be the deciding member of any adventure team.

BARBARIAN

Storming, stomping, and slashing through anything that stands in their way, barbarians are powered with rage at the world around them. Courageous, bold, and unhesitating in the face of danger, their uncanny reflexes, resilience. and feats of strength make them a force to be reckoned with. If you can get on their good side, you will have a powerful ally and staunch protector.

DRUIDDruids revere

nature above all. gaining their spells and other magical powers either from the force of nature itself or from a nature deity. Whether calling down lightning to destroy an enemy threatening their forest or transforming into an animal and fighting the enemy with tooth and claw, druids are the embodiment of nature's resilience. cunning, and fury, and a valuable member of any adventuring team.

FAMILIES, check out DUNGEONS & DRAGONS for a game-night adventure. Learn more at **playdnd.com**.

